### DISTANCE EDUCATION

### M.C.A. DEGREE EXAMINATION, MAY 2024.

### First Semester

## DIGITAL COMPUTER ORGANIZATION

### (CBCS 2018 / 2020 Academic Year Onwards)

Time : Three hours

Maximum : 75 marks

PART A —  $(10 \times 2 = 20 \text{ marks})$ 

- 1. What is digital computer?
- 2. State any two Boolean laws.
- 3. What is Encoder?
- 4. State the uses of Shift registers.
- 5. Write the responsibilities of timing and control.
- 6. Draw the design of basic computer.
- 7. Enlist the stack operations.
- 8. Differentiate Synchronous and Asynchronous data transmissions.
- 9. What do you mean by associate memory?
- 10. Specify the benefits of virtual memory.

Answer ALL questions, choosing either (a) or (b).

11. (a) Describe the functions of binary arithmetic circuits in detail.

Or

- (b) Elaborate the concepts of Sum of Products with an example.
- 12. (a) Draw the functions of Multiplexer and Demultiplexers.

 $\mathbf{Or}$ 

- (b) Give a brief note on BCD counters.
- 13. (a) List and explain the purpose of various computer instructions.

Or

- (b) Illustrate the mechanisms of interrupt instruction cycle in detail.
- 14. (a) Describe the general register organization with neat diagram.

Or

- (b) Explicate the different modes of transfer.
- 15. (a) What is main memory? What are its different types? Explain.

Or

(b) Write a short note on memory management hardware.

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Answer any THREE questions.

- 16. Describe the fundamental concepts of Boolean algebra in detail.
- 17. Elaborate the functions of various types of shift registers.
- 18. Why do we need instruction cycle? Explain the steps involved in an instruction cycle.
- 19. Give a brief account on stack organization.
- 20. Discuss the characteristics of common computer memories in detail.

### DISTANCE EDUCATION

### M.C.A. DEGREE EXAMINATION, MAY 2024.

### First Semester

## OBJECT ORIENTED PROGRAMING AND C++

(CBCS 2018 - 2020 Academic Year Onwards)

Time : Three hours

Maximum : 75 marks

PART A —  $(10 \times 2 = 20 \text{ marks})$ 

- 1. Write the benefits of OOP language.
- 2. Draw the hierarchy of console stream classes.
- 3. Define an object.
- 4. State the uses of constructor and destructor.
- 5. What is meant by operator overloading?
- 6. Write the benefits of inheritance.
- 7. Define Class Template.
- 8. Enlist the different types of a file.
- 9. How exceptions are handled in C++?
- 10. Draw the benefits of exception handling.

Answer ALL questions, choosing either (a) or (b).

11. (a) Explain the basic concepts of OOP.

Or

- (b) Describe the structure of C++ program. Explain in detail.
- 12. (a) List and explicate the concepts of Classes and Objects.

Or

- (b) How to create multiple constructors in a class? Explicate with an example.
- 13. (a) Why do we need virtual functions? State the reasons with justification.

Or

- (b) What is meant by Operator Overloading? Explicate its mechanisms.
- 14. (a) Illustrate the different types of streams in C++.

Or

- (b) Elaborate the concepts of file pointers and their manipulators.
- 15. (a) Describe briefly the standard exceptions in C++.

Or

(b) How are exceptions used in operator overloaded functions? Give sample program.

 $\mathbf{2}$ 

PART C — (3 × 10 = 30 marks)

Answer any THREE questions.

- 16. What is manipulators in C++? How many manipulators are in C++? Explain them.
- 17. Illustrate the various types of functions with examples.
- 18. Discuss the different forms of Inheritance with their structures.
- 19. How to inherit the class templates in C++? Explicate with an example.
- 20. What is Exception Handling? Explain the different blocks used for Exception handling.

### DISTANCE EDUCATION

### M.C.A. DEGREE EXAMINATION, MAY 2024.

### First Semester

## DATA STRUCTURE AND ALGORITHMS

### (CBCS 2018 / 2020 Academic Year Onwards)

Time : Three hours

Maximum : 75 marks

PART A —  $(10 \times 2 = 20 \text{ marks})$ 

- 1. What are some applications of Data structures?
- 2. Write any two characteristics of an Array.
- 3. What are different operations available in queue data structure?
- 4. What is a linked list data structure?
- 5. Define Binary trees.
- 6. Mention any two applications of binary tree.
- 7. List out any two drawbacks of linear searching.
- 8. What are the applications of searching?
- 9. Compare the selection sort and insertion sort.
- 10. Why do we sort the large databases?

Answer ALL questions, choosing either (a) or (b).

11. (a) What is an algorithm? What is the need for an algorithm?

### Or

- (b) What is the time and space Complexity of Algorithm? Describe it.
- 12. (a) How to represent the linked list? Discuss it.

### Or

- (b) Write short note on applications of stack.
- 13. (a) How do you insert and delete a node from binary tree?

 $\mathbf{Or}$ 

- (b) Write short note on binary search tree and its uses.
- 14. (a) Describe the Linear Search Algorithm.

Or

- (b) Compare the linear and binary search algorithms with respect to time complexity.
- 15. (a) Write short note on tree sort and its advantages.

Or

(b) Illustrate the Radix sort with an example.

 $\mathbf{2}$ 

Answer any THREE questions.

- 16. Enumerate the different types of arrays with their syntax and uses.
- 17. Write brief note on merging list and header linked list with an example.
- 18. Explain in detail the hashing techniques with suitable example.
- 19. Describe about the binary search algorithm with an example.
- 20. Write brief note on working principle of Quick sort, with an example.

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### DISTANCE EDUCATION

### M.C.A. DEGREE EXAMINATION, MAY 2024.

### Second Semester

# RELATIONAL DATABASE MANAGEMENT SYSTEMS (RDBMS)

(CBCS 2018 - 2020 Academic Year Onwards)

Time : Three hours

Maximum : 75 marks

PART A —  $(10 \times 2 = 20 \text{ marks})$ 

- 1. What does RDBMS stand for?
- 2. Name the fundamental unit of data storage in an RDBMS.
- 3. Which language is commonly used to query and manipulate data in an RDBMS?
- 4. What is the purpose of primary keys in a relational database?
- 5. Define the term "normalization" in the context of RDBMS.
- 6. Mention one advantage of using an RDBMS over a flatfile database.
- 7. In the context of RDBMS, what is an index?

- 8. What is a foreign key, and what is its role in relational databases?
- 9. Explain the ACID properties and their significance in the context of transactions within an RDBMS.
- 10. Name one popular open-source RDBMS.

Answer ALL questions, choosing either (a) or (b).

11. (a) Define Data Abstraction. Explain it.

Or

- (b) Explain the Query Processor in detail.
- 12. (a) Explain: Joins with suitable examples.

Or

- (b) Write a short note on Domain Relational Calculus.
- 13. (a) Explain the Aggregative Operators in detail.

Or

- (b) Write the Multi Valued Dependencies.
- 14. (a) Write a short note on Buffer Management.

Or

- (b) Write a short notes on Multiple Granularity.
- 15. (a) Explain B+ with suitable example.

Or

(b) Explain Index Data Structures in detail.

 $\mathbf{2}$ 

Answer any THREE questions.

- 16. Explain: DML Commands with examples.
- 17. Explain Relational Algebra with examples.
- 18. Explain: Normal Forms with suitable example.
- 19. Write a detailed note on Advance Recovery Systems.
- 20. Explain: File Organization and Indexing.

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# Sub. Code 31523

## DISTANCE EDUCATION

### M.C.A. DEGREE EXAMINATION, MAY 2024.

### Second Semester

## COMPUTER GRAPHICS

### (CBCS 2018 / 2020 Academic Year Onwards)

Time : Three hours

Maximum : 75 marks

PART A —  $(10 \times 2 = 20 \text{ marks})$ 

- 1. Define line with its types.
- 2. How are the polygons filled?
- 3. Differentiate between 2D and 3D animation. Give example.
- 4. What is Text clipping? Give example.
- 5. Mention the limitation of Hermite Curve.
- 6. What are Polygon meshes?
- 7. What is 3D coordinate system?
- 8. Differentiate between window and viewport.
- 9. What is Octree method?
- 10. What is Morphing?

Answer ALL questions, choosing either (a) or (b).

11. (a) Explain in brief about scale line and Flood fill algorithm.

Or

- (b) Discuss about various algorithms used to fill Polygon with example.
- 12. (a) What is shear transformation? Explain in brief about its types with a neat structure.

Or

- (b) Write short notes on composite transformation.
- 13. (a) Differentiate between shading and illumination models.

Or

- (b) Write a brief note on surface of the Polygon.
- 14. (a) Write down the advantages of Clipping in 3D.

Or

- (b) Discuss in brief about Bitmap graphics.
- 15. (a) Write a brief note on the types of Animation.

Or

(b) Mention in brief about general animation functions.

 $\mathbf{2}$ 

Answer any THREE questions.

- 16. Describe in detail about Bresenham's circle drawing algorithm with a neat structure.
- 17. Explain in detail about window to viewport transformation with a neat structure.
- 18. What is illumination? Discuss in detail about its types.
- 19. What are the different types of curves? Explain any one in detail with a neat structure.
- 20. Explain the following :
  - (a) Area subdivision methods,
  - (b) Octree methods.

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# Sub. Code 31532/34032

## DISTANCE EDUCATION

# M.C.A./M.C.A. (Lateral Entry) DEGREE EXAMINATION, MAY 2024.

### Third Semester

### **OPERATING SYSTEM**

(CBCS 2018 - 2019 Academic Year Onwards)

Time : Three hours

Maximum : 75 marks

PART A —  $(10 \times 2 = 20 \text{ marks})$ 

- 1. Name the basic types of Operating System.
- 2. Define ISA.
- 3. What is processor Affinity?
- 4. Define preemptive and non preemptive algorithm.
- 5. Write the four conditions of deadlock.
- 6. What is the problem with synchronization of thread?
- 7. Define worst fit.
- 8. Differentiate between swapping and thrashing
- 9. What is rotational Latency?
- 10. List out the operations performed in a file.

Answer ALL questions, choosing either (a) or (b).

11. (a) Write short notes on the issues in Designing and implementing OS.

Or

- (b) What are the services available in operating system? Discuss.
- 12. (a) Mention different approaches to implement Inter process Communication.

 $\mathbf{Or}$ 

- (b) Bring out various scheduling criteria used in operating system.
- 13. (a) What is critical section problem? Explain with example.

Or

- (b) What do you mean by deadlock avoidance in OS? How it is handled?
- 14. (a) Differentiate between contiguous and non contiguous memory allocation.

Or

- (b) Differentiate between swapping and thrashing.
- 15. (a) Mention the benefits of DAS.

Or

(b) What are various file allocation methods? Explain any one.

 $\mathbf{2}$ 

Answer any THREE questions.

- 16. What are the different types of system calls? Explain in detail about its working procedure and its types with a neat structure.
- 17. What is multiprocessor scheduling in OS? Discuss in detail about its types with a neat structure.
- 18. Explain in detail about hardware synchronization with example.
- 19. Discuss in detail with a neat structure about non contiguous memory allocation.
- 20. What is free space management in OS? Explain in detail about various methods that are used to manage free space.

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# Sub. Code 31551/34051

### DISTANCE EDUCATION

# M.C.A./M.C.A. (Lateral Entry) DEGREE EXAMINATION, MAY 2024.

### Fifth Semester

### COMPUTER NETWORKS

(CBCS 2018 - 2019 Academic Year Onwards)

Time : Three hours

Maximum : 75 marks

PART A —  $(10 \times 2 = 20 \text{ marks})$ 

- 1. Define Computer Networks.
- 2. State any two advantages of start topology.
- 3. How does framing improve network performance?
- 4. What is meant by bit stuffing?
- 5. Define packet switching.
- 6. What is multicast routing?
- 7. List the flag used in TCP header.
- 8. What is a socket address?
- 9. Define cryptography.
- 10. Write any two advantages of RSA algorithm.

Answer ALL questions, choosing either (a) or (b).

11. (a) Describe the applications of Computer Networks.

Or

- (b) Summarize the types of guided transmission media with their merits and demerits.
- 12. (a) Briefly explain any two methods used for error detection and correction.

 $\mathbf{Or}$ 

- (b) Relate persistent CSMA with non-persistent CSMA.
- 13. (a) Identify the metrics used by routing protocols.

Or

- (b) What are the two approaches to packet switching? Explain them.
- 14. (a) Compare connection oriented and connectionless services.

 $\mathbf{Or}$ 

- (b) List and explicate any two transport layer services.
- 15. (a) Describe the cryptographic principles n detail.

Or

(b) What are the basic security services? Explicate them.

 $\mathbf{2}$ 

PART C — (3 × 10 = 30 marks)

Answer any THREE questions.

- 16. Demonstrate the functions of OSI layers.
- 17. Enumerate any two data link layer protocols with neat diagrams.
- 18. Discuss the functions of any two routing algorithms in detail.
- 19. Identify and explain the different phases used in TCP connection.
- 20. Illustrate the security mechanisms provided in DES and AES algorithms.

# Sub. Code 31552/34052

### DISTANCE EDUCATION

# M.C.A./M.C.A. (Lateral Entry) DEGREE EXAMINATION, MAY 2024.

#### Fifth Semester

### DATA MINING AND WAREHOUSING

(CBCS 2018 - 2019 Academic Year Onwards)

Time : Three hours

Maximum : 75 marks

PART A —  $(10 \times 2 = 20 \text{ marks})$ 

- 1. Define Data Warehousing.
- 2. What are the current trends in data mining?
- 3. Write the need for association rule mining.
- 4. List out the advantages of Bayesian classification.
- 5. Write any two different forms of neural networks.
- 6. Write any two clustering paradigms.
- 7. What do you mean by spatial mining?
- 8. Mention the advantages of weka tool in visual data mining.
- 9. What is Hadoop?
- 10. Write any two characteristics of big data

Answer ALL questions, choosing either (a) or (b).

11. (a) Write short note on Data warehouse technology.

Or

- (b) Illustrate the various Data mining techniques.
- 12. (a) Discuss about decision tree classification.

Or

- (b) Write short note on Pincher search algorithm.
- 13. (a) Explain the working of Neural Network genetic algorithm.

Or

- (b) Differentiate supervised and unsupervised learning.
- 14. (a) Write short note on Text mining and text clustering.

Or

- (b) Discuss about knowledge mining in detail.
- 15. (a) What are the technologies available for big data?

Or

(b) Write note on data mining in business process.

PART C —  $(3 \times 10 = 30 \text{ marks})$ 

Answer any THREE questions.

- 16. Discuss in detail the data warehouse architecture with diagram.
- 17. Enumerate the Apriori algorithm and its uses.

 $\mathbf{2}$ 

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- 18. Illustrate the hierarchical clustering and categorical clustering algorithms.
- 19. Write brief note on and two tools and techniques for implementing visual data mining.
- 20. Explain in detail the core components of Hadoop.

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# Sub. Code 31561/34061

## DISTANCE EDUCATION

# M.C.A./M.C.A.(Lateral Entry) DEGREE EXAMINATION, MAY 2024.

### Sixth Semester

### CLOUD COMPUTING

(CBCS 2018 - 2019 Academic Year Onwards)

Time : Three hours

Maximum : 75 marks

PART A —  $(10 \times 2 = 20 \text{ marks})$ 

- 1. Define cloud computing.
- 2. Mention any two benefits of cloud computing.
- 3. What are uses of Cloud Computing for the Family?
- 4. How can you share the family photos in cloud?
- 5. List out the uses of AOL Calendar.
- 6. What are Schedule book?
- 7. How can privacy in cloud be maintained?
- 8. List out any two cloud service providers.
- 9. Why is Eucalyptus used in cloud computing?
- 10. What are the advantages of Open Nebula in cloud computing?

Answer ALL questions, choosing either (a) or (b).

11. (a) Write a short note on working of cloud computing.

Or

- (b) Illustrate the procedure to developing cloud services.
- 12. (a) Write short note on communicating across the community using cloud.

 $\mathbf{Or}$ 

- (b) Discuss about collaborating on household budgets.
- 13. (a) What are the applications of CRM?

Or

- (b) Illustrate the benefits of Web-Based Word Processors.
- 14. (a) Write short note on cloud service level agreements.

Or

- (b) What are the four levels of federation? Describe it.
- 15. (a) What is the architecture of Eucalyptus cloud? Explain it.

Or

(b) Write short note on open source cloud platforms.

 $\mathbf{2}$ 

Answer any THREE questions.

- 16. Explain in detail the types of cloud service development.
- 17. Write brief note on cloud computing for corporation.
- 18. Give a brief account on online planning and task management.
- 19. Describe about Hadoop framework and its uses.
- 20. Illustrate the Nimbus architecture.

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# Sub. Code 31562/34062

## DISTANCE EDUCATION

# M.C.A./M.C.A (Lateral Entry) DEGREE EXAMINATION, MAY 2024.

Sixth Semester

### SOFT COMPUTING

(CBCS 2018 - 2019 Academic Year Onwards)

Time : Three hours

Maximum : 75 marks

PART A —  $(10 \times 2 = 20 \text{ marks})$ 

- 1. What is Soft Computing?
- 2. Define an artificial neural network.
- 3. List the limitations of perceptron.
- 4. What are the two types of BAM?
- 5. Define fuzzy sets.
- 6. Give the cardinality of fuzzy relation.
- 7. State the importance of fuzzy arithmetic.
- 8. What are fuzzy measures?
- 9. What is meant by genetic algorithm?
- 10. Define mutation.

Answer ALL questions, choosing either (a) or (b).

11. (a) List and explain any five application scope of Neural Networks.

Or

- (b) Compare supervised and unsupervised learning.
- 12. (a) What is associative memory? Briefly explain auto-associative memory.

Or

- (b) Briefly explain Adaptive Resonance Theory Network.
- 13. (a) Discuss the operations of crisp sets.

Or

- (b) Explain the features of membership functions.
- 14. (a) Write short notes on fuzzy propositions.

Or

- (b) Mention any ten applications of fuzzy logic controller.
- 15. (a) Discuss briefly about Messy Genetic Algorithms.

Or

(b) Explain any five applications of characteristics of Genetic Algorithms.

 $\mathbf{2}$ 

Answer any THREE questions.

- 16. Explain the architecture of Neural Network.
- 17. Describe Multiple Adaptive Linear Neurons model in detail.
- 18. What is defuzzification? Explain any three methods of defuzzifications.
- 19. Elaborate the Architecture and Operation of FLC System.
- 20. Discuss the characteristics of Genetic Programming in detail.

# Sub. Code 31563/34063

### DISTANCE EDUCATION

# M.C.A./M.C.A. (Lateral Entry) DEGREE EXAMINATION, MAY 2024.

Sixth Semester

### **BIG DATA ANALYTICS**

(CBCS 2018 - 2019 Academic Year Onwards)

Time : Three hours

Maximum : 75 marks

SECTION A —  $(10 \times 2 = 20 \text{ marks})$ 

- 1. Define Big Data.
- 2. What is Hadoop?
- 3. What is mapper?
- 4. Explain the term Algorithm.
- 5. What is mining data streams?
- 6. List any two applications of data streams.
- 7. Define Pager rank.
- 8. What is social network?
- 9. Define Social network mining.
- 10. List any four social media networks.

SECTION B —  $(5 \times 5 = 25 \text{ marks})$ 

Answer ALL the questions, choosing either (a) or (b).

11. (a) Explain the different types of Big Data.

Or

- (b) Describe about Hadoop Eco System with necessary diagram.
- 12. (a) How do you find the similar items? Explain.

## Or

- (b) Write short note on Nearest Neighbor Search.
- 13. (a) How do you use sampling in data streams? Explain.

 $\mathbf{Or}$ 

- (b) Explain the Data stream management system.
- 14. (a) Write a short note on history of search engines and spam.

Or

- (b) How do you use the Link Spam? Explain.
- 15. (a) How do you use the social network mining? Explain.

 $\mathbf{Or}$ 

(b) How do you use the Sim Rank? Explain.

SECTION C —  $(3 \times 10 = 30 \text{ marks})$ 

Answer any THREE questions.

- 16. Neatly sketch the concept of Core Hadoop Components with diagram.
- 17. Explain in detail about Map Reduce Algorithm.

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- 18. List the issues in Data stream query processing.
- 19. How do you use the collaborative filtering? Explain briefly.
- 20. Discuss in detail about Discovering communities in social graph.

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